

Marija Sniečkutė, Research Grant Facilitator, <u>snieckute.m@buas.nl</u>

Medical University Bialystok

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CREATING MEANINGFUL EXPERIENCES

# **BUas Facts & Figures**



**Breda**, the Netherlands



Since **1966** 



**7,068** students

**1,854** international students (26%)

**102** countries of origin



**885** employees

**182** international employees (21%)



178 partner universities

BUas student data October 2023





# **Our Degree Programmes**



## Data Science & AI

> Applied Data Science and Artificial Intelligence | BA



## Hotel

> Hotel Management | BA



### Media

- > Creative Business | BA
- > Master Media Innovation | MA | ALSO EXECUTIVE



## Built Environment

> Built Environment | BA



## Leisure & Events

- > Leisure & Events Management | BA
- > Bachelor of Science Leisure Studies | BA
- > Master of Science Leisure and Tourism Studies | MA | ALSO PRE-MASTER
- > Master Strategic Events Management | MA | PART-TIME



#### **Tourism**

- > Tourism Management | Ad
- > Tourism Management | BA
- > Bachelor of Science Tourism | BSc
- > Master Tourism Destination Management | MA
- > Master Sustainable Outdoor Hospitality Management | MA



## Facility

> International Facility Management | BA



#### Games

- > Creative Media and Game Technologies | BA
- > Master Game Technology | MA



## Logistics

- > Logistics Management | BA
- > Logistics Engineering | BA
- > Master Supply Chain Management | MA

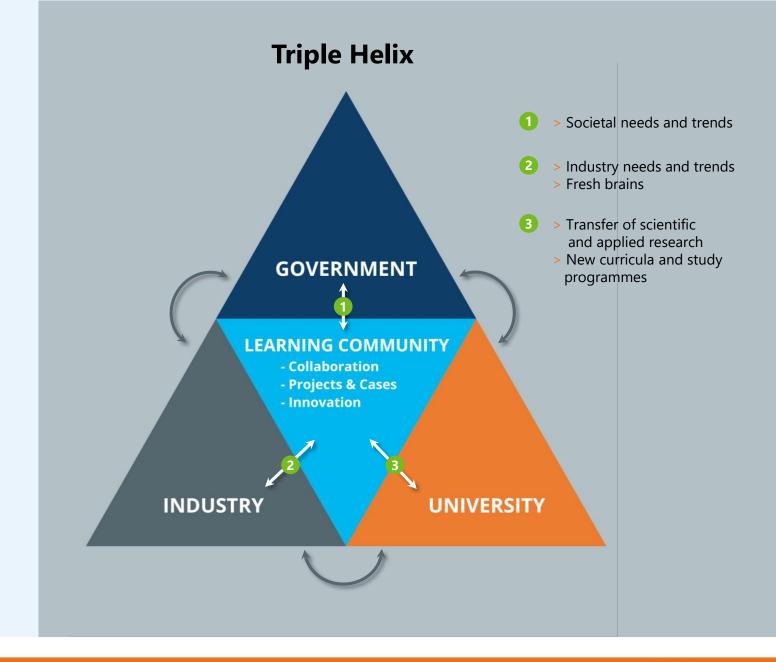
#### Other BUas programmes

- > Master Imagineering | MA | ALSO EXECUTIVE
- > Strategic Business Management and Marketing | PRE-MASTER
- > Arts and Creative | PD
- > Leisure Tourism & Hospitality | PD



# State-of-the-Art Education

- Small-scale intensive education
- Student-owned learning
- Based on (future) industry/society needs
- BUas Skills for Life
- Educating globally aware professionals
- Supported by Learning Communities





## Research: In-Domain and Cross-Domain Research Themes

## Our domains of expertise

Our strength and uniqueness derive from our intense collaborative processes within our strongly related domains, but also from sharing, enhancing, challenging and cultivating knowledge across the boundaries of these domains.



Games



Leisure & Events



Tourism



Media



Data Science & Al



Hotel



Logistics



**Built Environment** 



Facility

## Research | Key themes

Our BUas-wide research programme has five cross-domain key topics. It addresses current and future societal challenges and focuses on research that has local relevance within the global context.

#### **Experiences**

Every day, in all places, people feel, sense and live experiences

Understanding their nature and motivations allows us to support experiences for cultural understanding, social inclusion, and social transition

#### **Digital Realities**

More and more, people also interact in digital realities

Understanding their potential enables us to contribute to using digital realities for better governance and management of societal challenges

#### **Places and Flows**

People come together in physical places and they organise flows of goods and services to facilitate their lives

Understanding these interactions enables us to contribute to liveable places and sustainable flows

#### **Artificial Intelligence**

BUas aims to leverage AI as a transformative tool, while keeping ethical consideration at the forefront, and bring about meaningful outcomes

#### **Sustainability Transitions**

BUas supports (current and future) professionals in identifying, crafting, and implementing sustainability transition pathways



#### Our Research & Development programme is:

- + beyond applied
- + guided by societal challenges
- + cross-domain and transdisciplinary
- + connected to education
- + connected to industry



## Our key topics in research

- Creative and Entertainment Games Content, creation, and cultural context of artistic/entertainment video games.
- Digital Media Concepts
   Creating and testing new immersive media strategies and content (VR, AR, MR).
- + Digital Transformation in Cultural Tourism Researching the application of digital realities within the realm of cultural tourism
- Leisure and Tourism
   Experiences
   Measurement and design of leisure and tourism experiences and their impacts.
- Placemaking and Events
   Analysing the relationship
   between people, places and events.
- Serious Games, Innovation & Society Playful organisations and learning systems.

- Smart Cities and Logistics
   The role and place of city logistics innovations in transition towards smarter and sustainable cities.
- Storytelling
   Storytelling research and design, with and for the leisure, tourism and hospitality industry.
- + Sustainability, Tourism and Transport
  The mitigation of tourism and transport impacts on the environment.
- Sustainability Transitions
   Supporting (current and future) professionals in identifying, crafting, and implementing sustainability transition pathways
- Tourism Impacts on Society
   The impacts of tourism on society.
- Urban Mobility Planning Research on the interaction between the built environment and mobility.



## **Centres of Expertise**

- **CELTH**: Promoting public-private partnerships between higher education and industry partners in the field of leisure, tourism and hospitality
- **LCB**: Bringing entrepreneurs, education, government and research together to create logistics innovations for today and tomorrow
- **THE-ICE**: Global organisation for expertise, accreditation and quality enhancement in tourism, hospitality, events and culinary arts education
- WLO: Global network of leisure expertise organisations founded on the belief that well-selected leisure experiences improve quality of life for all
- KennisDC Logistiek: Higher education, research and industry cooperating in Greening Corridors, Liveable Cities Logistics, Healthcare Logistics, and Circularity & Sustainability.













## Industry:

## Connected to the industry

Breda University of Applied Sciences has strong collaborations with industry partners around the globe. Together we provide students with relevant and up-to-date education within full-time and executive degree programmes.

#### **Built Environment**













#### Facility













#### Games















#### Hotel









#### **Innovation Square**

Entrepreneurial and innovative industry professionals are welcome guests to us. Innovation Square is a platform for students, graduate students, researchers and industry professionals from Breda and far beyond. You will find seats-to-meet facilities, room for brainstorming sessions, as well as flexible workspaces. It is also possible to hire a space for your business or event.

#### Leisure & Events











#### Logistics













#### Media













#### Tourism























#### When

Feb 2022 – Jan 2025

## **Funding**

HORIZON 2020

More information: https://ocean-twin.eu





BRABANT IN WORLD WAR II



75 LIFE CHANGING WAR STORIES

#### Consortium

Visit Brabant, Brabant Remembers, Erfgoed Brabant, Stichting Crossroads

When

2015-2020

**Funding** 

Regional

**More information** 









#### **Consortium**

7 partners: CAMBRA, New Insights for Tourism, INOVA+, Baltic Country Holidays, Malta Tourism Authority, ARCTUR, Regionalna Razvojna Agencija

#### When

Sep 2023 – Sep 2026

**Funding** 

**COSME** 

**More information** 

https://crossretour.eu





#### **Consortium**

10 partners: KU Leuven, BUas, University of Split, University of Lapland, MODUL University Vienna, Ca'Foscari Universita di Venezia, UNESCO, IAMZ-CIHEAM, Visit Flanders, Quantitas

#### When

May 2023 – November 2026

### **Funding**

European Union's Horizon2020 research and innovation programme

#### **More information**

http://www.smartcultour.eu/

CREATING MEANINGFUL EXPERIENCES







# Our Featured Projects in Built





#### **Consortium**

47 partners: cities, technology and service providers, industry and SMEs, real estate companies, research organisations and universities, and network organisations

#### When

May 2023 – November 2026

## **Funding**

European Union's Horizon Europe research and innovation programme

#### **More information**

https://discoprojecteu.com/

CREATING MEANINGFUL EXPERIENCES









# Our Featured Projects in Built





#### **Consortium**

14 partners: SMEs & IT providers, research organisations and universities, cities and NĞO's

#### When

This project has received funding from the European Union's Horizon Europe research and innovation programme (grant

Jan 2023 – December 2025

### **Funding**

European Union's Horizon Europe research and innovation programme

#### **More information**

https://www.greengage-project.eu/













# **Top Ratings**

 The quality of education and research at BUas is demonstrated by high ratings in recognised international and national league tables.











# **Recognition & Accreditation**

- Our education and research is highly valued by a wide range of international organisations
- Our degree programmes are accredited at national level by the NVA











Accredited to meet THE-ICE Standards of Excellence















More information?

Marija Sniečkutė Research Grant Facilitator

snieckute.m@buas.nl

